

ADOBE® DIRECTOR® 11.5

EXPLORE NEW DIMENSIONS IN RICH MULTIMEDIA AUTHORING



Adobe Director 11.5 empowers developers to work faster, smarter, and with more creative freedom. New features and enhancements include:

- An all-new audio engine
- Enhanced video capabilities with H.264 video integration
- A new 3D importer for Google SketchUp
- A host of usability and performance improvements

Adobe Director 11.5 and Adobe Shockwave® Player software help you develop compelling interactive games, demos, prototypes, simulations, and eLearning courses for the web, Mac and Windows® desktops, DVDs, and CDs. Create once and publish virtually anywhere for the greatest return on your creativity.

Enjoy robust, flexible authoring

With broad media support, Director 11.5 lets you integrate almost every major file format, including video, images, graphics, 3D content, audio, and now files created with Adobe Flash® 9 software. Bitmap filters offer more creative visual effects. An enhanced interface, the helpful Script Browser, and ready-to-use code snippets shorten your development time, so you can quickly produce impressive results.

Extend your capabilities

No matter which platform you work on, the applications you create can run on the latest Windows and Macintosh systems and on the web, thanks to popular Shockwave Player software (available as a free download at www.adobe.com). Give your creations the power to access, launch, and control other applications. Take advantage of full compatibility between JavaScript and Lingo scripting to build engaging interactivity. Leverage Unicode support to easily localize for worldwide markets. And revel in the nearly endless possibilities of a thriving ecosystem of third-party Xtra plug-ins for authoring and playback.

Create richer experiences

Take your games, simulations, and other applications to a new dimension with the NVIDIA® PhysX™ engine for real-world dynamic motion and interaction; DirectX 9 support for realistic 3D rendering; and an enhanced physics engine with support for dynamic concave rigid bodies. In addition to high-fidelity imagery, your audience can enjoy smooth, crisp text from the font rendering engine. And with seamless import of content created with Flash 9 technology, you can achieve sophisticated interactivity between 2D and 3D elements. The award-winning multimedia authoring environment of Director and Shockwave Player software helps you create rich, interactive experiences that you can deliver across media.

System requirements

Adobe Director 11.5: Authoring

Windows

- Intel® Pentium® 4 processor
- Microsoft® Windows XP with Service Pack 2 or Windows Vista®
- 512MB of available RAM
- 500MB of available hard-disk space

Macintosh

- Multicore Intel processor
- Mac OS X v10.4
- 512MB of available RAM (1GB recommended)
- 500MB of available hard-disk space

Director Projector and Shockwave Player: Playback

Windows

- Intel Pentium 4 processor
- Microsoft Windows XP with Service Pack 2 or Windows Vista
- 512MB of RAM
- Microsoft Internet Explorer 6.0 or 7.0 or Firefox 2.0

Macintosh

- PowerPC® G3, G4, or G5 or Intel processor
- Mac OS X v10.4
- 512MB of RAM
- Safari 2.0

For more information

For more details about Adobe Director 11.5, visit www.adobe.com/director.

Top reasons to buy Adobe Director 11.5

Support for more than 40 video, audio, and image file formats

Incorporate content in virtually every major format, including SWF, DVD-Video, H.264, and other video formats, as well as the broadest range of audio and graphics formats.

Enriched audio capabilities

Make your games sound as real as they look with state-of-the-art audio capabilities that include 5.1 channel surround sound, 16-channel sound mixing, and advanced filters.

Powerful 3D support

Incorporate 3D to deliver more engaging experiences. Rapidly create rich 3D environments using millions of ready-made 3D models available via Google SketchUp and Google 3D Warehouse, and take advantage of DirectX 9 support for native 3D rendering.

Support for Flash 9 and video created with Flash technology

Expand your creative options by seamlessly importing content created with Flash 9. Launch Flash (version 8 or earlier) from within Director.

Unicode support

Easily localize applications for international markets with Unicode support.

Enhanced physics engine

Create new levels of advanced dynamic motion and interaction in your games and simulations with the NVIDIA PhysX engine.

Enhanced Script Browser

Save time with click-and-script convenience; easy access to information about functions, events, keywords, and commands; and a complete Lingo and JavaScript dictionary.

Bitmap filters

Achieve an even wider variety of rich visual effects, including blur, drop shadow, bevel, glow, and more, with bitmap filters that you can apply through the user interface or scripting.

Xtra plug-ins

Extend your authoring environment, as well as the playback engine, with an ever-expanding ecosystem of third-party Xtras.

Enhanced text rendering engine

Display smooth, crisp text in your applications with a powerful text engine that improves font rendering.

Easy multiversion output

Broaden your market reach by authoring once and publishing across platforms and technologies with output that is customer-ready for virtually all computers, kiosks, DVDs, CDs, and the web.



Take your games, simulations, and training applications to a new dimension with immersive environments and sophisticated interactivity.

(Images from the game Captain Sabertooth by Artplant)



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