



Adobe® Flash® Player & Pro 3 Games: *Delta Strike*

A whole new world

In a galaxy far, far away, spaceships armed with futuristic weapons do battle against an out-of-this-world backdrop. Welcome to *Delta Strike*, a revolutionary 3D social multiplayer game platform from Pro 3 Games. In *Delta Strike*, players put their flying skills to the test in an effort to destroy enemy spacecraft in a futuristic setting featuring rich, intergalactic 3D action, realistic graphics, and enhanced sound effects—all created with Adobe Flash Platform solutions.

Pro 3 Games is a game development company comprised of self-described science fiction fans—dedicated to bringing highly interactive, immersive gaming experiences to players across a variety of web browsers and social media platforms such as Facebook. The company leverages the ubiquity of Adobe Flash Player and the wide-ranging capabilities of Stage 3D to bring exciting, high-performance 3D gameplay to global audiences in a fraction of the time traditional game development requires.





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Console-quality gaming online

Originally planned in 2D drawings, Stage 3D enabled *Delta Strike* developers to take the game to a new level by rapidly generating 3D graphics such as spacecraft, animations, and backgrounds. Building on the Adobe Flash Platform, developers can program custom shaders for displaying models and leverage existing ones to build new assets faster, accelerating the delivery of games to market. With Adobe solutions, *Delta Strike* developers created a demo version of the game in just six days and a high-performance, console-quality 3D version of the game in just three months.

The Stage3D APIs in Adobe Flash Player 11 make it possible to rapidly develop and deliver stable, sophisticated 3D experiences across virtually every online computer. Casual gamers can instantly launch the 3D game without downloading additional plugins, enabling Pro 3 Games to reach the broadest audience possible. Also, the dynamic games keep existing players engaged while appealing to new players in the competitive online gaming market.

“Building games on the Adobe Flash Platform delivers outstanding returns,” says Alexander Seifert, one of Pro 3 Games’ founders. “With Stage 3D we can quickly create experience-rich games with compelling 3D graphics and images delivered flawlessly to gamers using Adobe Flash Player. The stability and performance of our games created on the Adobe Flash Platform are excellent, enabling us to offer gamers experiences unlike any other.”

Results

- Produced compelling 3D environments with more realistic imagery and smooth gameplay
- Accelerated game development to produce a demo in six days and a full version in three months
- Expanded market and laid foundation for ongoing delivery of high-performance, easily monetized games using the Adobe Flash Platform

For more information

www.adobe.com/flashplatform

www.pro3games.com

www.deltastrike.org

