FOR IMMEDIATE RELEASE

Adobe Announces Next Generation of Creative Cloud at MAX 2018

Major Updates to Flagship Apps, Launch of Premiere Rush CC for Social Video and Previews of Photoshop CC and Project Gemini on iPad Accelerate Creative Cloud Innovation and Value

SINGAPORE — Oct. 16, 2018 — Today at Adobe MAX, the Creativity Conference, Adobe (Nasdaq:ADBE) announced major updates to Creative Cloud applications including Photoshop CC, Lightroom CC, Illustrator CC, InDesign CC, Premiere Pro CC and Adobe XD. Adobe also introduced Adobe Premiere Rush CC, the first all-in-one, easy-to-use video editing app for social media creators, simplifying video creation and sharing on platforms including YouTube and Instagram. Adobe previewed new iPad versions of Adobe Photoshop CC and Project Gemini, a drawing app, reinforcing the company’s commitment to delivering high-performance apps that work seamlessly across surfaces.

“Today, we unveiled a portfolio of next-generation creative apps that deliver meaningful value to our community by transforming creative workflows across devices and platforms,” said Scott Belsky, chief product officer and executive vice president, Creative Cloud, Adobe. “By continuing to innovate in our flagship apps, extending into exploding segments such as experience design and social video creation, and pioneering in emerging mediums like touch, voice, 3D and augmented reality, Adobe Creative Cloud has truly become the creativity platform for all.”

Expanding Innovation Across Creative Cloud Applications and Services
Adobe introduced major updates to its desktop applications, including: a new Content-Aware Fill workspace in Photoshop CC; performance and workflow improvements across Lightroom CC and Lightroom Classic; the ability to design with photorealistic, Freeform gradients in Illustrator CC; a powerful Content-Aware Fit in InDesign CC; the power to instantly create and animate unique, stylized puppets using a webcam and reference artwork with Character Animator’s new Characterizer; a new rendering engine for improved render preview performance in Dimension CC; and new Sensei powered search features and exclusive content in Adobe Stock, including a new library of clips from GoPro. In addition, Adobe announced it is addressing the needs of the video animation industry with new workflows and integrations across apps, including Animate to After Effects, Animate to Character Animator and Adobe XD to After Effects.

Adobe XD, the all-in-one UX/UI solution for designing websites and mobile apps, now features new capabilities leveraging recently acquired Sayspring technology to empower designers to prototype experiences and apps for voice-powered devices, such as Amazon Echo. New voice capabilities, including voice triggers and speech playback, enable designers to create powerful experiences with screen and voice prototyping now in one application. In addition, developers can now leverage Adobe XD APIs to build plug-ins and app integrations that add new features, automate workflows and connect XD to the tools and services designers use every day.

Unleashing Social Video Content Creators with Premiere Rush CC
Designed specifically for online video creators, Premiere Rush CC integrates capture, intuitive editing, simplified color, audio and motion graphics with seamless publishing to leading social platforms, such as YouTube and Instagram, all together in one easy-to-use solution. With Premiere Rush CC, content creators do not have to be video, color or audio experts to publish professional-quality videos. Premiere Rush CC harnesses the power of Premiere Pro CC and After Effects CC, offers built-in access to professionally designed Motion Graphics templates in Adobe Stock to get started quickly and features a Sensei-powered, one-click auto-duck feature to adjust music and normalize sound. It also allows access anywhere, enabling users to create compelling
video projects – optimized for social distribution – on one device and publish from another with a consistent user experience across desktop and mobile.

**Previewing High-Performance Creative Imaging and Drawing Apps Across Devices**

Adobe previewed two future mobile apps designed to usher in a new era of multi-surface creation while complementing workflows across Adobe’s existing flagship desktop applications:

- **Photoshop CC on iPad:** Redesigned for a modern touch experience, Photoshop CC on iPad will deliver the power and precision of its desktop counterpart. Photoshop CC on iPad will let users open and edit native PSD files using Photoshop’s industry-standard image-editing tools and will feature the familiar Photoshop layers panel. With Photoshop CC across devices, coming first to iPad in 2019, you will be able to start your work on an iPad and seamlessly roundtrip all of your edits with Photoshop CC on the desktop via Creative Cloud.

- **Project Gemini:** A new app designed to accelerate drawing and painting workflows across devices, Project Gemini, coming first to iPad in 2019, combines raster, vector and new dynamic brushes into a single app experience built for drawing. Project Gemini enables artists to use and sync their favorite Photoshop brushes and works seamlessly with Photoshop CC.

**Unparalleled Productivity Enhancements with Adobe Sensei**

The 2019 release of Creative Cloud delivers more than a dozen new Adobe Sensei-powered features and productivity enhancements – building on dozens of existing Sensei-powered features already available to Adobe Creative Cloud, Document Cloud and Experience Cloud customers. Sensei-powered features in the 2019 release include:

- An expanded Content-Aware Fill workspace in Photoshop CC that offers greater precision and control to save editors valuable time when working with their images.
- A new Content-Aware Fit feature in InDesign CC that intelligently detects an image and crops or fits it to an image frame automatically.
- New Freeform Gradients in Illustrator CC that enable the creation of natural gradients.
- A new tool in Character Animator CC, Characterizer, that transforms any style of portrait into a vivid, animated character.

Designed to make creatives more successful and supercharge their productivity, the 2019 Creative Cloud release delivers significant performance and usability improvements, greater cross-application integration, intuitive collaboration features and faster access to file assets and services. Among the new capabilities, Adobe is optimizing the in-app Start experience to accelerate customer on-boarding with new apps and improve discoverability of new features and product capabilities.

Additional workflow improvements include a contextually-aware Properties Panel in InDesign CC to display options based on the object selected, expanded Undo and auto-resizing in Photoshop CC, a customizable toolbar in Illustrator CC and a modern UI in Bridge CC with support for bulk uploads of libraries. Creative Cloud members also get the all new Adobe Acrobat DC, which provides a completely reimagined way to share work and get it reviewed and approved without sending email attachments or managing version control.

**Previewing the Future of Immersive Design**

Adobe previewed Project Aero, a new cross-device AR authoring tool that enables creators to design augmented reality experiences. Project Aero is the first AR app built for designers and artists and was first sneaked on-stage at Apple’s Worldwide Developer Conference earlier this year. Project Aero enables optimal delivery of AR experiences, empowering creatives to place digital content in the real world. At Adobe MAX, Adobe showcased an AR-powered retail store of the future, revealing the exciting possibilities of immersive design experiences.

**Empowering Enterprise Customers**

Adobe announced deeper integrations between Creative Cloud and Adobe Experience Cloud that unify creative and marketer workflows. With these integrations, brands can now easily access assets in Experience Manager within Creative Cloud apps, Adobe Stock images can be leveraged in Experience Manager, and 3D content designed with Dimension CC can be adjusted in Experience Manager and published as marketing assets.

For a comprehensive feature summary and overview of Creative Cloud innovation and new features visit:
• **Digital and Creative Imaging**: including Photoshop CC, Photoshop CC on iPad, **Dimension CC**, Project Aero and **Project Gemini**
• **Photography**: including Lightroom CC and Lightroom Classic
• **Digital Video and Audio**: including Premiere Rush CC, Premiere Pro CC, After Effects CC, Audition CC and **Character Animator**
• **Design and Visual Storytelling**: including Adobe XD, Illustrator CC, InDesign CC and Adobe Spark
• **Services**: including Adobe Stock, Adobe Portfolio and Adobe Fonts

**Pricing and Availability**
Updates to Creative Cloud desktop software are now available to all Creative Cloud subscribers, including membership plans for individuals, students, teams, educational institutions, government agencies and enterprises. Adobe’s mobile apps are available for download from the iOS App Store and Google Play.

Photoshop CC on iPad, Project Aero and Project Gemini on iPad will be available in 2019. Spark Post on Android, previously available as a public beta, is now available as a 1.0 app in the Google Play store.

The all-new Premiere Rush CC, available now on Windows and macOS and via the iOS App Store (Google Play store availability coming in 2019), is offered across a series of plans tailored for customers’ unique needs.

• Premiere Rush CC is available for USD 9.99/month to individuals, USD 19.99/month to teams and USD 29.99/month to enterprise customers. Premiere Rush CC is also included as part of All Apps, Student and Premiere Pro CC single app plans and comes with 100 GB of CC storage. Additional storage options, up to 10 TB, are also available for purchase.
• Premiere Rush CC Starter Plan: Available for free, the Starter Plan gives customers access to all Premiere Rush CC features, use of desktop and mobile apps and the ability to create an unlimited number of projects and export up to three projects for free.

**About Adobe MAX**
Adobe MAX brings together the world’s best creative minds, industry luminaries and celebrities. MAX 2018 keynote speakers and presenters include Academy Award-winning filmmaker Ron Howard, comic book artist Nicola Scott, one of the world’s most prolific photographers Albert Watson and comedian Tiffany Haddish, who will host MAX Sneaks – a preview of technology innovation brewing in Adobe Research. MAX attendees will also witness an exclusive trailer preview of Sony’s upcoming feature animated film, "Spider-Man": Into the Spider-Verse," and appearances by Questlove and Lilly Singh. In addition, MAX brings together major technology companies including HP, CDW, Dell, Google, Samsung and Intel, and design-forward creative brands such as Adidas and Sony. A livestream of the Adobe MAX keynote presentations can be viewed [here](#) on Monday, October 15 starting at 9 a.m. PT and on Tuesday, October 16 starting at 10 a.m. PT.

**About Adobe Sensei**
Adobe Sensei is a framework and set of intelligent services built into the Adobe Cloud Platform which dramatically improve the design and delivery of digital experiences. Adobe Sensei leverages the company’s massive volume of content and data assets, as well as its deep domain expertise in the creative, marketing and document segments, within a unified artificial intelligence/machine learning framework. To learn more, visit [adobe.com/go/sensei](http://adobe.com/go/sensei).

**About Adobe**
Adobe is changing the world through digital experiences. For more information, visit [https://www.adobe.com/sea/](https://www.adobe.com/sea/) and follow the Adobe Southeast Asia official Facebook page [http://www.facebook.com/AdobeSEA](http://www.facebook.com/AdobeSEA) for updates.

###